

Proposed Change in IMP-to-Host Protocol

We are currently considering a redefinition of the IMP-to-Host error message types (type 1 and type 8) and the creation of additional IMP-to-Host error message types. We believe that these changes will assist the Hosts in determining appropriate recovery action, without causing any serious reprogramming problems. Our current plans are to install these changes within a few months; therefore we should be informed of any strong negative reactions relatively quickly.

The proposed changes fall into two general classes as described below:

A) General Error Message

Under certain circumstances, particularly when the Host has been unresponsive to queued input for a "long time" the IMP drops its ready line for a short period, causing the "error flip-flops" to be set (see RFC #270, NIC 7818). Under these conditions the IMP sends a few NOP's to the Host and then resumes normal operation. We propose to send the Host a new message (message type 13) in addition to the NOPs; this message will tell the Host that the IMP's Ready Line was dropped, that the IMP's error flop was set, and that the IMP will respond to the next completion of a Host-to-IMP message with a type 1 or type 8 message (because of the setting of the IMP's error flop).

B) Error Messages which are Responses to Specific

Host-to-IMP Transmissions:

- 1) IMP-to-Host message type 1 will be redefined to mean:
"IMP's Error flip-flop was set on a message which the IMP cannot identify."
- 2) IMP-to-Host message type 8 will be redefined to mean:
"IMP's Error flip-flop was set during receipt of the message identified by the 'source' and 'link number' bits of this error message."

- 3) IMP-to-Host message type 10 will be defined to mean:
"A Host-to-IMP message was too short (and cannot be identified)."
- 4) IMP-to-Host message type 11 will be defined to mean:
"A Host-to-IMP message was too long; the message is identified by the 'source' and 'link number' bits of this error message."
- 5) IMP-to-Host message type 12 will be defined to mean:
"A Host-to-IMP message with an illegal message type code was received; the message is identified by the 'source' and 'link number' bits of this error message. (Note that the erroneous type code is not included in the error message.)"

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